**2016 CONFERENCE SCHEDULE**

**WEDNESDAY SUMMITS—9 a.m.-4 p.m.**
Lunch is included in the cost of the summits.

| Keynotes: Chelan 2  
Sessions: 2A/B and 3A/B | Digital Bug and Tech-Savvy Teachers  
Summit Featuring Google for Education |
<table>
<thead>
<tr>
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</tr>
</thead>
<tbody>
<tr>
<td>Tahoma 3</td>
<td>Teacher-Librarian Summit</td>
</tr>
<tr>
<td>Tahoma 4/5</td>
<td>Makerspace Summit</td>
</tr>
</tbody>
</table>

No-host Welcome/Meet the Speakers Reception

Wednesday, February 24, at 5:30-6:30 p.m. in the Cirrus Room (35th Floor, Pike Tower), Sheraton Hotel

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**Please note:** Workshops are two-hours, hands-on, and included in your conference registration. Pre-registration for workshops is recommended but not required. Preregister for workshops during the registration process or, if you have already registered for the conference, re-access your registration account using this link: [https://conference.ncce.org/2016/registration/](https://conference.ncce.org/2016/registration/)

Participants may reserve a seat in up to three workshops but may attend any other workshops on a first-come, first served basis. Pre-registration will hold your seat until 5-minutes prior to the start of that workshop. At five minutes before the start time, all seats will be open on a first-come, first-seated basis. In order to fairly accommodate all workshops, you must be in your seat at least five-minutes prior to the beginning of the workshop or you will lose your seat and it will be open to other attendees.

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**WEDNESDAY WORKSHOPS**

<table>
<thead>
<tr>
<th>Room</th>
<th>8-10 am</th>
<th>10:15 am-12:15 pm</th>
<th>12:30-2:30 pm</th>
</tr>
</thead>
</table>
| Skagit 2 | 3D Printing using Adobe Photoshop  
*Cindy Schultz* | Absolutely Awesome Graphics; No Photoshop Needed!  
*Katie Kotynski* | Adventure into Blended and Online PD  
*Jane Miller, Tracie Lenihan* |
| Skagit 3 Chromebook Lab | Free Online Tools for 3D Printing  
*Arnaud Prevot* | Google Classroom: Best practices for feedback and assessment. How to work smarter, not harder!  
*Kristina Berger* |
| Skagit 4 | Using OneNote to Replace Your Class Web Page  
*Jeremy Tucker* | STEM Teachers Should Not Have All the Fun! Gamification Takes On Humanities and Social Sciences  
*Maria Andrade-Johnson, Michael Pascual, Jorge Ledezma* | Get STEAMed with the Library of Congress  
*Kathy Dorr* |
| Skagit 5 | Gamify Your Course with 3D GameLab!  
*Alfonso Gonzalez* | Kinders Can and So Can You!  
*Nikki Vradenburg* | Technology Supported Instruction Design that Works!  
*Susan Brooks-Young* |

**Field Notes:**

Please note that this schedule is subject to change.
<table>
<thead>
<tr>
<th>Room</th>
<th>9:30-10:20 am</th>
<th>10:30-11:20 am</th>
<th>11:30-12:20</th>
<th>1:1-1:50 pm</th>
<th>2-2:50 pm</th>
<th>3-3:50 pm</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chelan 2</td>
<td>Google Summit Keynote 9:30-9:50 am <strong>For Google Summit Attendees ONLY Ticket Required</strong></td>
<td>Learning Tools for OneNote Crystal Cameron and Wanda Hill</td>
<td>STEAM Project integration into a public school setting with English, Math, Science and Social Studies Michael Christiansen, Allison Moore, Andrew Romine, Selena Gordon, Kelly Love and Jana Wayland</td>
<td>Principal Evaluation ~ Setting Student Growth Goals with the AWS Leadership Framework User’s Guide Nancy Strobel</td>
<td>Google Summit Keynote <strong>For Google Summit Attendees ONLY Ticket Required</strong></td>
<td></td>
</tr>
<tr>
<td>Chelan 4</td>
<td>Collaborating to Expand Computer Science Education – scalable, affordable, and sustainable models Mike Nepean</td>
<td>Digital Citizenship -- The Backbone of the Modern Classroom Gavin Lees</td>
<td>Elementary Robotics &amp; Programming: Building Stem Capable Students in Elementary Schools Emily O’Halloran</td>
<td>First Steps in the Journey: One District’s Success and Lessons with 1:1 iPads at Intermediate Grades Betsy Seller, Julie Hovind</td>
<td>Crossing the Divide from Tech Activities to Tech Production with Elementary Students Vicky North</td>
<td>Changing Landscapes - Risks Worth Taking in a 1:1 School Kim Mathey</td>
</tr>
<tr>
<td>Chelan 5</td>
<td>A Behind the Scenes Tour of a 1:1 Program… P. Goodson, A. Kershau, L. Pennington, M. Mathews, M. Williams, Dr. R. Bauscher</td>
<td>iPads in the K-3 Classroom Kathy Dorr, Katie Dorr</td>
<td>Reading Digitally: What we know. What we can do. Molly Berger</td>
<td>Certified Education Technology Leader Brooke Tissler</td>
<td>Faster, Simpler Infrastructures for School Districts Ski Kacoroski</td>
<td>Is your IT Infrastructure Ready to Support School Safety? Dave Teague, Scott Duchow</td>
</tr>
<tr>
<td>Tahoma 1</td>
<td>8:30 am-4 pm--Microsoft OneNote Teacher Academy—An all-day session with a 1-hour lunch break. This is considered a workshop. Preregister using the conference workshop pre-registration process. Lunch is not included in this Teacher Academy. Bring your own device.</td>
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<tr>
<td>Tahoma 2</td>
<td>TUESDAY and WEDNESDAY: 8:30 am-4 pm--Microsoft Train the Trainer Academy—TWO all-day sessions with a 1-hour lunch break. Separate registration process through Microsoft. Click HERE to register. Lunch is not included in this TWO-DAY Academy. Bring your own device.</td>
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<tr>
<td>Yakima 1</td>
<td>Aerial Photography/Videography in the Classroom Joe Dockery</td>
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</tr>
</tbody>
</table>
# 2016 CONFERENCE SCHEDULE

## Thursday, February 25

**THURSDAY KEYNOTE**—8-9:30 am—Kevin Honeycutt

**Exhibitor Blitz**—9:30-10:15 am—Visit the Exhibit Hall

**FREE Microsoft Certification Testing by Certiport in Yakima 2. Available 10:30 a.m.-5 p.m.**

### THURSDAY WORKSHOPS

<table>
<thead>
<tr>
<th>Room</th>
<th>10:15 am-12:15 pm</th>
<th>1-3 pm</th>
<th>3:15-5:15 pm</th>
</tr>
</thead>
</table>
| Skagit 2 | Not Your Momma's Presentation Tools  
*Wanda Hill, Crystal Cameron* | Right-Clicks, Tips & Tricks  
*Jeff Miller* | Adobe Photoshop For Photography Teachers  
*Joe Dockery* |
| Skagit 3 | Redefine the Elementary Classroom with Google Apps for Education  
*Holly Clark* | Google Infused Classroom  
*Holly Clark* | What Every School Leader Should Know About Google Apps for Education  
*Holly Clark* |
| Skagit 4 | Introduction to Sketchup  
*Andy Beadon* | Organize Your Life With Microsoft OneNote  
*Janet Gates* | Makerspaces in Elementary Settings  
*Anna Wagoner, Lisa White* |
| 2A | Gamification in High School Science Classes  
*William Rewitz, Brian Ehlert* | Introducing Tribal History and Perspective Into Your Classroom with Ease!  
*Carol Buswell, Shana Brown* | Create Your Own Textbooks  
*Kelly Etheredge* |
| 2B | Journey from Peer Coaching to Technology Leadership Teams  
*Marianne Costello and Edmonds School District Instructional Technology Coordinators* | Flipping your Classroom  
*Jeff Utecht* | Teaching Musical Composition with Technology  
*Justin McKaughan* |
| 3A | Finding the Right Tool for the Job  
*Susan Brooks-Young* | Makerspace Workshop: How To Transform Your Classroom to a Makerspace  
*Aaron Maurer* | Legendary Landforms  
*Courtney Greene, Kelli Ogle* |
| 3B | The Transformative Classroom: How Technology is Redefining the Teaching, Learning and Home/School Partnership  
*Tamra Erickson, Cathy Hink* | SAMR Model: Best Practices and Exemplars  
*Missy Widmann* | Coding and Creating in a PreK-8 MakerSpace  
*Liane Rae* |
| 400 | Coding K-5 - Should we be Teaching Consumer Science in Elementary School?  
*Kiki Prottsman* | A Potpourri of Resources for Technology Coaches  
*Tracy Brown, Lori Curtis* | Engineering Bone Tissue and Skin Guns: Swaying Online Anatomy and Physiology into the Structure and Function of Student-Guided Classroom-Blended Learning  
*Michele Zimmerman and Students, Renton Prep Bellevue College* |

Please note that this schedule is subject to change.
## 2016 CONFERENCE SCHEDULE

<table>
<thead>
<tr>
<th>Room</th>
<th>THURSDAY SESSIONS</th>
</tr>
</thead>
</table>
| **Chelan 2** | Publishing with Google Apps  
Phil Biggs   
**Chelan 4** | 1:1 From Adoption to Integration  
Katie Dorr, Scott Brittain   
**Chelan 5** | Brain Breaks  
Missy Widmann, Michael Sandner   
**Skagit 1** | Ellensburg School District’s Journey to Improve Online Community Engagement  
John Doornbos, Jeff Cochrane, Mike Welch   
**Skagit 5** | Not Your Parents’ Textbook: The Changing Face of Instructional Materials  
Barbara Soots   
**Tahoma 1** | Makerspace @ Your Library: Dream. Invent. Create.  
Julie Hembree, Richard Snyder, Bethany Steirer   
**Tahoma 2** | Blended Learning with Office 365  
Benson Kwok |

<table>
<thead>
<tr>
<th>10:30-11:20 am</th>
<th>11:30-12:20</th>
<th>1-1:50 pm</th>
<th>2-2:50 pm</th>
<th>3-3:50 pm</th>
<th>4-4:50 pm</th>
</tr>
</thead>
</table>
| Chelan 2 | The Flipped Library using Google Classroom  
Michelle Cronin | Leadership Cohort Model  
Kristina Wambold | Sites Rock!  
Ron Brown | GAFE Showdown  
Shaundel Krumheuer, Ann Brucker | House of Chrome  
Lindy Hockenbary |
| Chelan 4 | How Collaboration Impacts Student Achievement  
Jody Bean, Allen Kinast, Kris Astle | Play This, Learn That  
Chris Haskell | Coding - Why We Should Be Teaching Computer Science  
Kiki Protttsman | Google Apps vs Office 365: Smackdown or Shakeup?  
Cindy Etherton | Students as Creators and Contributors  
Jeff Utecht |
| Chelan 5 | Virtualization - Servers are Done, What’s Next?  
Ski Kacoroski | Blinding Youth with Learning Science!  
Thad Saleska, Scott Payne | Computer Science in Every High School: Partnering Tech-Industry Volunteers & Mentors with Teachers  
Patrick O’Steen, Lori Whippler Hollasch | IT Birds of a Feather  
Kyle Bunker, Jeff Simons | They Text. They post. But can they use technology to learn?  
Allison Stotler |
| Skagit 1 | Improving Student Outcomes using Blended/Flipped/Virtual E-Learning Models  
Kristen Thompson | How to Inspire STEM Careers Using Virtual Reality in Schools  
Ron Kiser | Creating the Future Creators  
Rick Wigre | School Leader’s Preparation  
Brooke Tissler | The Hour of Code  
Maya Donnelly |
| Skagit 5 | Online Gaming in the Classroom: What the Research Says  
Michael Taylor | Fun and Unique Ways to Teach Digital Citizenship  
Art Spencer | 3D Printing in the Classroom  
Andy Beadon | How to Inspire STEAM Careers in Schools  
Ron Kiser | Integrating iPad with Vernier Technology  
Jake Hopkins |
| Tahoma 1 | Making Space for a Maker Space in the Elementary Classroom  
Cheryl Steighner | Increase Student Reading Time and Literacy Skills with Unlimited Access to Digital Content and Curriculum Tools  
Dave McMullen | Windows: Wow, It Can Do That in My Classroom?!?  
Benson Kwok | Sway and OneNote: Together in Your Library  
Richard Snyder, Julie Hembree | Flip Your Classroom with Office Mix  
Benson Kwok |
| Tahoma 2 | Microsoft Office—Available on a Device Near You  
Kelli Etheredge | Build a Collaborative Classroom and Increase Productivity with OneNote  
Benson Kwok |  |  |  |

Please note that this schedule is subject to change.
### 2016 CONFERENCE SCHEDULE

#### THURSDAY SESSIONS

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<th>4-4:50 pm</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tahoma 3</td>
<td>Google Vision for Education</td>
<td>A New Landscape for Learning</td>
<td>10 Best Practices for Instructional Technology Coaches</td>
<td>Google for Education: Transforming the Classroom with Google Apps</td>
<td>Thinking Like a Historian</td>
<td>Speedgeeking with Coffeechug</td>
</tr>
<tr>
<td></td>
<td>Richard Achee</td>
<td>Jeff Utecht</td>
<td>Alyssa Tormala</td>
<td>Richard Achee</td>
<td>Morgen Larsen</td>
<td>Aaron Maurer</td>
</tr>
<tr>
<td>Tahoma 4</td>
<td>The Web 2.0 You Might Need to Know About</td>
<td>Tools You Can Use Tomorrow</td>
<td>Let's Build a Digital Toolbox for Creation, Collaboration &amp; Content Resources</td>
<td>Augment Your Reality</td>
<td>Power Using Twitter</td>
<td>Evernote</td>
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<td></td>
<td>Leslie Fisher</td>
<td>Leslie Fisher</td>
<td>Cindy Etherton</td>
<td>Leslie Fisher</td>
<td>Leslie Fisher</td>
<td>Leslie Fisher</td>
</tr>
<tr>
<td>Tahoma 5</td>
<td>What Online Teachers Can Teach us About Connecting with Students</td>
<td>Becoming a Global Educator</td>
<td>You're So Distracted You Probably Think This Session is About You!</td>
<td>Building Human Capacity</td>
<td>Creating Goals That Matter</td>
<td>STEM Robotics 101 - Approachable STEM+CS for All</td>
</tr>
<tr>
<td></td>
<td>Mike Agostinelli</td>
<td>Andy Plemmons</td>
<td>Jason Neffet</td>
<td>Becky Keene</td>
<td>Andy Plemmons</td>
<td>Randy Steele</td>
</tr>
<tr>
<td>Yakima 1</td>
<td>Branch out Beyond STEM to Story</td>
<td>An Integrated K-12 Coding Curriculum and Best Practices</td>
<td>NCCE Membership Meeting 12:20-1 p.m.</td>
<td>How to Run a Successful STEM Summer Camp</td>
<td>Building Your Minecraft Virtual Campus</td>
<td>Birds of a Feather for Tech Coaches</td>
</tr>
<tr>
<td></td>
<td>Brian Cleary</td>
<td>David Reed</td>
<td></td>
<td>Mark Ehrhardt</td>
<td>Chris Haskell</td>
<td>Karen Hickenbottom</td>
</tr>
<tr>
<td>Yakima 2</td>
<td>FREE Microsoft Certification Testing by Certiport. Available 10:30 a.m.-5 p.m. No appointment needed. First come, first served.</td>
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#### FRIDAY, FEBRUARY 26

**FRIDAY KEYNOTE**—8-9:30 am—Cheryl Strayed

**Exhibitor Blitz**—9:30-10:15 am—Visit the Exhibit Hall

**FREE Microsoft Certification Testing by Certiport in Yakima 2. Available 10:30 a.m.-3 p.m.**

#### FRIDAY WORKSHOPS

<table>
<thead>
<tr>
<th>Room</th>
<th>10:15 am-12:15 pm</th>
<th>12:45-2:45 pm</th>
</tr>
</thead>
<tbody>
<tr>
<td>Skagit 2</td>
<td>Infographics using Adobe Illustrator</td>
<td>Cat Scratch Fever</td>
</tr>
<tr>
<td></td>
<td>Cindy Schultz</td>
<td>Maya Donnelly</td>
</tr>
<tr>
<td></td>
<td>Martha Thornburgh</td>
<td>Martha Thornburgh</td>
</tr>
</tbody>
</table>
### FRIDAY WORKSHOPS

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<tr>
<th>Room</th>
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</tr>
</thead>
<tbody>
<tr>
<td>Skagit 4</td>
<td>Excel In the Classroom - Data and Projects! <em>Crystal Cameron, Wanda Hill</em>&lt;br&gt;</td>
<td>Makers Meet Arduino: Applied Math and Science with Microcontrollers <em>Chad Norman</em>&lt;br&gt;</td>
</tr>
<tr>
<td>2A</td>
<td>Shedding Light on the Dark Apps <em>Ginger Lewman</em>&lt;br&gt;</td>
<td>Feeling Clueless About Sharing Student Work in Primary Classrooms? Seesaw is Here to Help! <em>Traci Piltz</em>&lt;br&gt;</td>
</tr>
<tr>
<td>2B</td>
<td>Utilizing Digital Learning Journals in the 1:1 Classroom with Seesaw: The Learning Journal <em>Heather Mars</em>&lt;br&gt;</td>
<td>Education Isn't a Game - But Maybe It Should Be <em>James Flatmo</em>&lt;br&gt;</td>
</tr>
<tr>
<td>3A</td>
<td>Starting Your Online Personal Learning Network <em>Jeff Utecht</em>&lt;br&gt;</td>
<td>Historical Storytelling with Infographics: Scientific Scams, Data Dumps, Historical Misreadings and Beautiful Nothings: The Challenges of Creating Intelligent Infographics <em>Connie Williams, Deb Abilock</em>&lt;br&gt;</td>
</tr>
<tr>
<td>3B</td>
<td>Anyone Can Code <em>Sarah Hart</em>&lt;br&gt;</td>
<td>Create Engaging Videos in Minutes with Adobe Voice <em>Joe Dockery</em>&lt;br&gt;</td>
</tr>
<tr>
<td>400</td>
<td>Coding 6-8 - Add Coding/Computer Science to Your Middle School Classes <em>Kiki Prottsman</em>&lt;br&gt;</td>
<td>H.A.C.K.-R. Bootcamp: Go H.A.C.K. &amp; Never Go Back! <em>Amy Ackley, Eric Kellner, Gregg Russell, Jesse Bucholz</em>&lt;br&gt;</td>
</tr>
</tbody>
</table>

### FRIDAY SESSIONS

<table>
<thead>
<tr>
<th>Room</th>
<th>10:30-11:20 am</th>
<th>11:30-12:20</th>
<th>1-1:50 pm</th>
<th>2-2:50 pm</th>
</tr>
</thead>
<tbody>
<tr>
<td>Chelan 2</td>
<td>Chromebooks in Classrooms: Beyond the SBA <em>Andrea Miles, Sarah Pewitt</em></td>
<td>Technology Roadmap to Safer Schools <em>Dave Teague, Scott Duchow</em></td>
<td>The Changing Nature of Communication <em>Jeff Utecht</em></td>
<td>Wonderful World of Google Add-ons <em>Ray Birks</em>&lt;br&gt;</td>
</tr>
<tr>
<td>Chelan 4</td>
<td>Oh! The Places They'll Go with 1:1 iPads! <em>Traci Piltz</em></td>
<td>Activate Your Students' Brains! <em>Conn McQuinn, Kieran O'Mahony</em></td>
<td>Equity Think Tank – A Vision for Today’s Classroom <em>Kiki Prottsman</em></td>
<td>Ignite Sessions <em>Kimberly Rose, Sarah Hart, Cheryl Steighner, Bethany Steiger, Melissa Wrenchey/Arny Leslie</em>&lt;br&gt;</td>
</tr>
<tr>
<td>Chelan 5</td>
<td>Digital Natives to Digital Citizens <em>Michele Dick</em></td>
<td>#evolvingdigitalworld: The Paperless Classroom and Project-Based Learning <em>Paul Monheimer John Zingale</em></td>
<td>YouTube for Instruction and Assessment <em>Justin Tulmadge</em></td>
<td>Digital Feedback for Differentiated Learning on Student Writing <em>Tyler Rablin</em>&lt;br&gt;</td>
</tr>
<tr>
<td>Skagit 1</td>
<td>A Lesson in Protecting Your Schools against Cyberattacks <em>Mark Villinski</em>&lt;br&gt;</td>
<td>Reading for Meaning with Read Naturally Live <em>Ben Weisner</em>&lt;br&gt;</td>
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<td>&lt;br&gt;</td>
</tr>
<tr>
<td>Skagit 5</td>
<td>The Lip Dub: Involving the Whole School and Creating Camaraderie <em>Steve McCartt</em>&lt;br&gt;</td>
<td>FileWave 101: Simplify your management of Windows, Mac, iOS, &amp; Android Devices within a single</td>
<td>Teaching Digital Citizenship with Common Sense Education - More Than Just a Curriculum</td>
<td>Improving SBAC Performance Assessments using Primary Sources <em>Morgen Larsen</em>&lt;br&gt;</td>
</tr>
</tbody>
</table>

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</tr>
</thead>
</table>
| Tahoma 1  | From 404 to OMG! A Dozen Science Peripherals to Launch your iPads, Tablets and Chromebooks into new Learning Spaces  
Jason Sagil | From 404 to OMG! A Dozen Science Peripherals to Launch your iPads, Tablets and Chromebooks into new Learning Spaces  
Jason Sagil | Primary Coding for Primary Kids  
Anna Wagoner | AVID as a Pilot for One-To-One Computing  
Randy Averill, Jessica Burns | Writing for a World Wide Audience: Publishing with Student Blogging  
Nicole Miller |
| Tahoma 2  | Build a Collaborative Classroom and Increase Productivity Using OneNote (Repeat)  
Benson Kwok | Build a Collaborative Classroom and Increase Productivity Using OneNote (Repeat)  
Benson Kwok | Making Global Connections with Skype in the Classroom  
Aaron Maurer | Flip Your Classroom with Office Mix (Repeat)  
Benson Kwok | 10 FREE Microsoft Tools to Energize Your Classroom!  
Benson Kwok |
| Tahoma 3  | A Makerspace Journey  
Andy Plemmons | A Makerspace Journey  
Andy Plemmons | Google for Education: Physical and Virtual Spaces  
Richard Achee | The Smarter Balanced Results are in ... Now What?  
Glenn Malone | My Wikipedia is Better Than Your Textbook  
Jeff Utecht |
| Tahoma 4  | Screencasting  
Leslie Fisher | Screencasting  
Leslie Fisher | Augment Your Reality  
Leslie Fisher | Fascinating Online Resources from the National Archives for Students, Teachers, and Librarians  
Carol Buswell | Gadgets  
Leslie Fisher |
| Tahoma 5  | Peer Mentors: Fostering the Fire of Innovation  
Cindy Etherton, SK Innovators | Peer Mentors: Fostering the Fire of Innovation  
Cindy Etherton, SK Innovators | 30 in 50: All New 2016 Edition  
Mike Agostinelli, Jason Neiffer | Identifying Quality Apps, Websites, and Games for Learning  
Cindy Etherton | Privacy, Data and the Cloud: Oh my!  
Jason Neiffer |
| Yakima 1  | Gamification: It doesn’t have to be “Video Game”ification!  
James Flatmo | Gamification: It doesn’t have to be “Video Game”ification!  
James Flatmo | Building Maker Spaces - A Panel Discussion  
Art Spencer, Adrienne Gifford | Lessons Learned - Building and Maintaining a Thriving Makerspace  
Jonathan Briggs | Lessons Learned - Building and Maintaining a Thriving Makerspace  
Jonathan Briggs |
| Yakima 2  | FREE Microsoft Certification Testing by Certiport. Available 10:30 a.m.-3 p.m. No appointment needed. First come, first served. | FREE Microsoft Certification Testing by Certiport. Available 10:30 a.m.-3 p.m. No appointment needed. First come, first served. | FREE Microsoft Certification Testing by Certiport. Available 10:30 a.m.-3 p.m. No appointment needed. First come, first served. | FREE Microsoft Certification Testing by Certiport. Available 10:30 a.m.-3 p.m. No appointment needed. First come, first served. | FREE Microsoft Certification Testing by Certiport. Available 10:30 a.m.-3 p.m. No appointment needed. First come, first served. |

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